Subject: Re: Possible for in game Voice coms?
Posted by theplague on Wed, 15 Jun 2005 11:15:57 GMT

lol, i didn't see that... that was kinda what i was on about...

funny thing, ever herd of gibberish? well, he did the same thing about a year ago :S with his server, he had it move people into the right channels using a java scripting (not to be mistaken as javascript which is web page based...lol).

what i ment by this post is like you can actialy see whos talking (like in CS, the bottem left corner has the voice com names) or you can have that logo at the top of the players head (like when you use alt and control commands)