Subject: Re: OT: Web Site Posted by glyde51 on Sun, 05 Jun 2005 14:27:51 GMT View Forum Message <> Reply to Message

Lijitsu wrote on Sun, 05 June 2005 00:21glyde51 wrote on Sat, 04 June 2005 16:32Those aren't really good names for a game site... :S

They don't really help in describing the content you bring.

Geocities really sucks. I found that Freewebs was better, even with the low amount of anything. So what if they dont describe anything? Say you like to snipe alot - SnipersPost. This means you can tell people more about sniping if you wish to do so. If you like to basically Kamikaze, then choose RunNGun. You can tell people all about being a Kamikaze person in the group, and the best weapons to use. FragPile is obvious. "Frag Out!" comes to mind when i think of this phrase. If you want to just a strictly gaming site, no real curve to anything, then just have it, like; GameHunter or something. Geocities is bad, but its completely free up to a limit, and its pretty easy to make a site from scratch. I should know, ive made myself a site that actually works! In every page theres a certain picture you can click on to go back to the index page. Ive got one thats a picture of a giant D20 rolling over someone. When you keep your mouse over it for a second, it states something like this: "You have just been killed by the worlds largest D20. Click here to go back to the Index page, and try again." Truthfully, if i ever made a gaming site, it wouldnt really be like, say, www.cncden.com where you get to download things. It more so be a Forum, with special sections for Snipers, Grenadiers, Shotgunners, Pistoleers and whatnot. I would try to stay on the Grenadier/Sniping areas, so as not to give people poor advice in the Shotgunner and such areas. Im the worst Shotgunner you can find, usually. III have a look at FreeWebs, and see what i think of it compared to Geocities.

This is why you don't make a website. *rolls eyes*

Firstly, gaming website need to do something that sets them apart from the other little gaming communities.

Secondly... wtf?! An area for each class? "I was in this one game where we, like, totally wasted the other team! It was, like, so cool, because, like, they didn't understand how we, like..."

Lastly, CNCden has a very successful forum, because they deliver content everyone likes. http://forums.cncden.com/

Geocities. Sucks. End. They can't host a gaming site, unless the gaming site has no downloads. Even then images can take up a lot of space after a while.

Cheers.