
Subject: Mission Maps crashes client

Posted by [Nightma12](#) on Mon, 30 May 2005 20:23:23 GMT

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for some odd reason my M02.mix crashing the renegade client on join =/ (server is fine)

basically i upload M02.mix to server, and it runs fine

so then i put in my M02.ldd & M02.lsd and restart server, and it crashes the client :S

my M01.mix works fine.... =/ (i havnt done the rest yet)

<http://www.aohost.co.uk/M02.zip>

includes the lvl, & the lsd & ldd files that i was uploading

any ideas? >.< i cant seem to fix the bloody thing
