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Subject: PTS and Harvester Waypoints

Posted by [maytridy](#) on Sat, 19 Apr 2003 18:43:37 GMT

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Make sure you make the correct settings for the waypaths. (also in RenHelp) You may need to make a pathfind generator. (Follow Laeubi's tut, found in one of the stickies at the top of the mod forum.)

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