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Subject: Locking camera on turnnets.

Posted by [Kanezor](#) on Mon, 16 May 2005 03:15:32 GMT

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I'd rather a whole keyboard so I could point to it, but that'll work.

flyingfoxdude, why waste time showing such simple instructions with images? if people need visual help in finding the cameras section, and can't follow what you say, they're fucking retarded and need therapy. I was just being nice. I had thought that everyone and their dog has gone through the game settings and has thought of smart things to do with them, but no... apparently some people still don't lock their camera to their turret... I wouldn't be surprised if not everyone is smart enough that even if they're lacking computer power, they still need to be able to hear footsteps...

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