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Subject: Damage aggregates on VEHICLES...Ack?  
Posted by [Sir Phoenixx](#) on Fri, 18 Apr 2003 21:32:59 GMT  
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Do the damage bones only make certain objects appear? Or can it make visible objects invisible, and make other objects appear?

(So you can replace the body of the tank with a beaten up, on fire thing with smoke puffing out when it reaches a like 50% damage or whatever...)

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