
Subject: Unique Map Idea -- Twenty-Million Structure Maps

Posted by [Titan1x77](#) on Thu, 12 May 2005 14:04:44 GMT

[View Forum Message](#) <> [Reply to Message](#)

Jeep, check out C&C_Cairo....I used this method for the 2 powerplants I used in that map.

Here's a early preview of this map....

bases are in the top right and bottom left hand corner, destroyed buildings will be to the right of each base.

plan on using old destroyed buildings aswell in a back drop in some areas behind the bases.

a few infantry tunnels leading out towards the middle....once again some early SS's (havent had time to really get into this map yet)
