Subject: 1 FPS ATI Radeon 9700 Pro W/TV Out Posted by mision08 on Mon, 02 May 2005 23:13:32 GMT View Forum Message <> Reply to Message

Hello Folks,

First time post so cut me some slack please.

I have an HP Pavilion 753N with an ATI 9700 Pro W/TV Out installed. The PC has a 2.53 GHz processor, 512 Mb of RAM, Windows XP SP2, MSIE 6.0 and DirectX 9.0c

I use pcpitstop.com to check the performance Description Your Results Brand/Model RADEON 9700 PRO Resolution 1024x768 pixels Colors 16 million DirectX version 5.03.2600.2180 (xpsp\_sp2\_rtm.040803-2158) OpenGL version 5.1.2600.2180 (xpsp\_sp2\_rtm.040803-2158) Acceleration options Enabled Performance 139.01 MP/s (94% of 63 similar)

Card name: RADEON 9700 PRO Manufacturer: ATI Technologies Inc. Chip type: RADEON 9700 PRO AGP (0x4E44) DAC type: Internal DAC(400MHz) Device Key: Enum\PCI\VEN\_1002&DEV\_4E44&SUBSYS\_00021002&REV\_00 Display Memory: 128.0 MB Current Mode: 800 x 600 (32 bit) (85Hz) Monitor: hp pavilion mx70 Monitor Max Res: 1280,1024 Driver Name: ati2dvag.dll Driver Version: 6.14.0010.6517 (English) DDI Version: 9 (or higher) Driver Attributes: Final Retail Driver Date/Size: 2/22/2005 18:36:24, 224256 bytes WHQL Logo'd: Yes WHQL Date Stamp: n/a VDD: n/a Mini VDD: ati2mtag.sys Mini VDD Date: 2/22/2005 18:36:04, 986624 bytes

When I play small games such as 12 players it's fine FPS is 75 Ping from 46-150. However, in the large 40 player games it drops to as low as 1 Ping from 80-180. In a 24 player game at idle the FPS was 75 and would drop to around 29.

Oh, and as far as how long i have had this issue, I went a year without playing. I remember game play issues, but from another post I read I'm a retard and did not know the difference from lag and FPS issues.

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