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Subject: Missing models?

Posted by [BlazeDragoon](#) on Mon, 02 May 2005 04:51:36 GMT

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There was something wrong I noticed with my maps a few days ago when I started playing them. I made these maps awhile back...and added some trees with leveledit, and now all the trees are missing when I play on them. I cannot locate the model(s) of the tree (I looked in the presets and found what I used to add them to find the models). The tree models are.. pine\_green.w3d OR pine\_grn.w3d, if anyone knows why, a way to fix it, or has these models so I can do something about it, I can't explain how thankful I'd be.

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