Subject: scripts.dll 2.1.2 is out
Posted by jonwil on Sat, 23 Apr 2005 07:19:10 GMT

So 2.1.1 doesnt crash but 2.1.2 does?

hmmm, there is one more thing you can do
Go here:
http://www.dependencywalker.com/
Download the latest version
open game.exe
go to "profile-start profiling"
Clear all checkboxes.
Click ok
Play the game untill it crashes.
Then, in depends.exe, down the bottom you should see something like Started "GAME2.EXE"
(process 0x8C4) at address 0x00400000.
then lines like Loaded "NTDLL.DLL" at address 0x7C900000.
Post the whole bit from "Started game2.exe" down to Exited "GAME2.EXE".
And also post the _except.txt from the crash.

Also, post your operating system specs (e.g. Windows 98, Windows XP, Windows XP with
Service Pack 2)