Subject: Renegade: A New Hope Update
Posted by htmlgod on Fri, 22 Apr 2005 12:27:56 GMT
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But you see, the only way to earn the loyalty and trust of a team is to demonstrate that you're determined to finish the project, no matter what it takes. If you've started and bailed on a lot of projects, or if you haven't put loads of time into a project already, no one is going to believe that you've got the dedication necessary to finish a mod, and no one will join you. I worked alone for several months making crappy tie fighters and weapon models (All of which were ultimately replaced, as I was new to modeling when they were made) before I was able to recruit anyone.