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Subject: objects.ddb

Posted by [ghostSWT](#) on Wed, 20 Apr 2005 21:14:12 GMT

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what scripts are you using? you may want to get SSAOW scripts, it has a build in function to rename your objects.ddb on map loading so you don't get a 0 bug on your server. And you would put it(your objects.ddb) in your renegadeFDS\data folder

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