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Subject: Air Players

Posted by [obelisk70](#) on Tue, 19 Apr 2005 02:50:00 GMT

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when you place soldiers in most cases they are already prograded for skirmish but i have been working on one modmap for awhile and for somereason now the soldiers will not shoot at anyone unless i attach a script. but it was'nt like that before. what could have caused this?

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