Subject: Well, here's CaptKurt1's "Glacier Al" map - RIPOFF Posted by bigwig992 on Thu, 17 Apr 2003 01:50:50 GMT View Forum Message <> Reply to Message

Ahahahah, i didnt read through the thread yet, but that map fucking sucks. Adding heightfeild underneath the map it nothing. And 8 AI? That's bull shit, I have over 20 before my maps even began to slow down, just look at Mutant Desert. God DAMN that map sucks! AHAHAHA! And you think people are going to download it? If people didnt like the FPS in the original version, why int he hell would people want to download it if it was 'a bit below the original'? Dude, make your own maps.

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