Subject: Sound for Ion/Nuke beacon
Posted by IRON FART on Mon, 04 Apr 2005 05:19:45 GMT

RenxReinstalling should deffinitely fix the problem. I don't know the actual file name of the beep to give you though.
In this case, I don't think a reinstall will help. If the .wav file is in always.dat (or always2.dat) then the installer will see that those two files are present, and won't make any changes to tha always.dat. So basically you'll be stuck with the same problem.

Before you do anything, check that there aren't any other .wav files in your \Data directory. If there are, post their names.

If there are none, uninstall and then reinstall.