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Subject: Taking damage scripts?

Posted by [Cpo64](#) on Sat, 02 Apr 2005 04:40:06 GMT

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Listen to renx he is on the right track, I used to have a tutorial on it on my computer, not sure if I still do.

But yes, its very possible, do the animations in RenX, and set them up in commando when you make the building, not sure on the exact process.

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