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Subject: Breaking News Regarding RenAlert!  
Posted by [emperorz0](#) on Mon, 07 Mar 2005 11:26:57 GMT  
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And if or when dev team starts working with BF2 engine, it is possible that this same happens again. I mean that if dev team is not pleased to BF2 engine in some way like with source engine, they will change engine over and over again.

Quote:

It is crazy!....if people actually bought HL2..

I actually did that and now I am disappointment to Aircraftkiller and his dev team result.

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