Subject: Poke and Follow Script
Posted by vloktboky on Sat, 05 Mar 2005 19:09:38 GMT

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Ah yes, I knew I did something like this before. In my Capture the Mobius mod, which I never really finished, I did this. However, at the time I was making it, poke was unavailable in MP. I worked through powerups that were placed on Mobius' feet. Crude, but affective.

Anyway, the mobius did follow you when you picked up its powerup. If anyone cares to see how it works, look in its source code. http://www.renevo.com/index.php?showtopic=1830

It's down ATM because of our (RenEvo) server move. They will be fixed tonight.