Subject: Pentagram
Posted by Deafwasp on Mon, 14 Apr 2003 17:03:46 GMT
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I am making a map called Pentagram, will feature a veinhole monster that is leeching the life out of the now abandoned city. I want to know if it is possible to add working subways to a map.

Ok, how about this. Is it possible to animate a model of a subway train to go around the tracks and stop at each stop for 30 seconds? This way people can walk on and be pushed around the map while in the subway car.

Is this possible? would this cause any problems?

If not I would also like to make it so you die if you walk in front of the train while its moving.