Subject: LevelEdit Sounds + Lighting Help
Posted by Slash0x on Fri, 04 Mar 2005 18:57:28 GMT

If you merge two separate meshes with two different materials, it will ask you what you want to do with the meshes (applying them in different ways to the current selected mesh).

You attached two meshes together and it is asking you what you want to do with the two materials that are applied to the mesh. I don't know what the options are, I just know that the three radio buttons, top needs to be selected, and the checkbox at the bottom of that message box needs to be checked as well. Then press okay or whatever is there to continue...