Subject: Two-Way Tanks?
Posted by Oblivion165 on Tue, 22 Feb 2005 20:40:50 GMT
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i dont have it anymore, that was when i still was learning how to do everything, and it was a heightfeild.

The way i had it was:

Two barracks (one nod, one gdi) in a slight pit, a nod turret in front of the building, with 3 walls around it

And the same for gdi.

So now you have this:

The black dots (Mutants) run doen the hill and you and your buddies shoot away.

EDIT: oh and i've been wanting to do this map again, it really was a lot of fun.