

---

Subject: Renegade Textures

Posted by [Major Mike](#) on Wed, 09 Feb 2005 22:05:22 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

You must place the texture into the mod folder you are using. This should make the textures appear. C:\Program Files\RenegadePublicTools\LevelEdit\foldername\Levels Replace "foldername" with the real folder name.

---