Subject: Map Making
Posted by icedog90 on Fri, 04 Feb 2005 22:11:09 GMT

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SuperMidget Obviously you never made starcraft maps. For terrian you could simply use a paint brush like tool and made any terrain at any level. Triggers were SIMPLE too.   I miss you starcraft...

But thenagain, it wasn't a 3D first person game..

You understood my post incorrectly, and I have made Starcraft maps before. I also used to make tons of Red Alert maps, and that editor is actually easier.