## Subject: The Legends of Counter-Strike
Posted by Renx on Fri, 04 Feb 2005 03:31:16 GMT

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He could of known where they were because those are the usual spots people take cover. Once you play the game for a while, you know where to expect people. Either you throw a flash in thre ahead of you, or come around ready to fire. If he had headphones, or the volume turned up really loud, he could hear their footsteps too.