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Subject: Yep, SomeRhino's Tut Owns...

Posted by [General Havoc](#) on Sat, 12 Apr 2003 16:06:55 GMT

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Thanks, it was because soft selection was on, it was lifting all the terrain around it with it and I didn't know there was another edge under the one I was moving. It was just the tutorial didn't make that bit clear. Thanks for your help

\_General Havoc

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