Subject: CP2 Map Idea
Posted by zunnie on Sat, 22 Jan 2005 18:37:48 GMT
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I didnt say the map was pretty but:

1) Lunar_Landing is pretty original
2) Lunar_Landing fun , action from the start that is
3) Lunar_Landing doesnt have any bugs for as far as i am aware
4) Lunar_Landing is not too big, maybe a tiny bit small but.. gameplay is allright on that map.
5) Pretty alot of people already have these maps

And:
The recon bikes dont respawn, its just the newbies who get in them. And
also they are in the center of the map along the side... eg: GDI could get in
and fuck around until they lose too..