Subject: Very slow loading of Renegade and Maps - a fix?
Posted by Wizard17 on Sun, 09 Jan 2005 06:25:22 GMT

Then I am stumped as to why I was getting such fast map load times now and not before. Does anyone else have any ideas?

Today I installed my new 128 meg DDR3 XFX 6600GT AGP vid card and that should help even further.

(Added on the 10th, yep even faster loads. I now am in as soon as the game gets going. This is nice as before, sometimes buildings would be destroyed before I even started the level. I still think it was the RAM as Windoze XP requires lots of RAM but am not certain due to the comments in the previous post above.)