Subject: cpu maxing out
Posted by zunnie on Sat, 18 Dec 2004 11:31:46 GMT

Set " GameSpyQueryPort = 0 " and " GameSpyPort = 0 " in server.ini and restart the server. This sometimes solves it, especially when your using BR140 to forward the game to gamespy you should definately set these options to 0 in server.ini
Also put GameSpy_IP=<iphere> in brenbot.cfg