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Subject: 3D game maker

Posted by [Sir Phoenixx](#) on Wed, 15 Dec 2004 02:39:54 GMT

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z310MadtoneflyingfoxA game engine is not an engine, like you pointed out there's a huge difference. Plus 'game engine' is a generalised name for code in which you write more code to work on it.....so i'm still right.

engine - machinery.

game engine - code.

Ok, now your being pedantic! Surely in a topic like this i wouldn't go off an talk about a car engine.

An please refrain from correcting me, if i need an english lesson i'll be sure to contact you.

Please don't, he probaly doesn't know what pedantic means...

Oh and Flyingfox:

Remember it's generalized, not generalised.

When trying to correct someone, you really should at least try to be correct yourself. Besides the fact that "generalised" is a correct form of the word, you spelled "probably" wrong.

Quote:A game engine is not an engine, like you pointed out there's a huge difference. Plus 'game engine' is a generalised name for code in which you write more code to work on it.....so i'm still right.

engine - machinery.

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No you're not.

Dictionary.comengine

<jargon> 1. A piece of hardware that encapsulates some function but can't be used without some kind of front end.

Today we have, especially, "print engine": the guts of a laser printer.

2. An analogous piece of software; notionally, one that does a lot of noisy crunching, such as a "database engine", or "search engine".

"Engine" is simply something that powers something else, like the engine of a car, or in this case, the engine of a game.

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