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Subject: 3D game maker

Posted by [xptek](#) on Tue, 14 Dec 2004 01:42:17 GMT

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flyingfoxit isn't an engine. an engine is what makes a car go, or what powers machinery. it's code written to work with pre-code (which is the engine people keep referring to). grr. the wheels on the bus go round and round..the wheels go round thanks to the engine source powering the vehicle. vroom vroom. every game written for a computer is nothing but code.

you're, not your.

:rolleyes:

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