
Subject: New Basic Terrain Creating Tutorial
Posted by [Titan1x77](#) on Tue, 08 Apr 2003 02:20:51 GMT
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Excellent tutorial somerhino!!

A little side note...a easy way to select all the outer edges is to convert to editable poly and select border...then convert back to editable mesh and select edge and all your outer edges will be selected.

Not sure if this is a correct way of doing thisbut correct me if im wrong.
