Subject: Brenbot 1.40 not reporting to gsa
Posted by mac on Fri, 03 Dec 2004 08:55:26 GMT
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First of all

Replace your scripts.dll - the one included in SS CP1 was wrong, the right one is
http://download.renguard.com/scripts.zip

You need to replace Under, we packaged the wrong, faulty map there.

Replacing scripts.dll will most likley fix that problem

About GSA Listing:

You need to enable these settings:

Generate_Gamespy_Queries = 1
GameSpyQueryPort = 23500
Broadcast_Server_To_Gamespy = 1

Notice that # at the beginning need to be removed.. # means comment!