
Subject: why cant renegade just die plz

Posted by [Ripintou](#) on Tue, 30 Nov 2004 18:42:02 GMT

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*You won't find any other game that could host up to 60ish players with 40-80 fps and pings of around 100-250.....Nowhere!

*No other game offers the variety Renegade does with the ability to be many different characters and drive many kinds of vehicles in a countless number of maps

*Sure there are games out today where the graphics/engines are better, but they still can't stream all that extra data over the internet to get any kind of decent MP. Once they hit 8 -14 players they lag out bad! Lousy net codes, 1000s of extra polygons; it's all good but there's a price for SP high quality.

*Renegade to me fits right-in-the-middle and still provides the best-of-both-worlds.....I just enjoy the game

I don't believe Renegade will die easily if at all!
