Subject: Problem with BRenBot.. Disconnect Detected.
Posted by zunnie on Mon, 29 Nov 2004 16:39:44 GMT

Thats an socket error of the internet connection you have.
The only thing that will fix it is a pc-reboot.
I have had this several times with brenbot when the pc didnt reboot for over a week. A reboot was the only thing that fixed it.

Also:

WARNING: No WOL or GSA Gameport found in server.ini! Bailing out of gamespy_pla
ers!

Set a fixed port in server.ini at:
Port=4040

The default port for gamespy and alike is 4848, but this can be anything
you want for as long as the ports are not already in use and your firewall
is not blocking them. The ports mentioned are UDP ports.

[zunnie]

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