
Subject: Beta Release, RenRevolver
Posted by [Oblivion165](#) on Fri, 15 Oct 2004 04:53:12 GMT
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Yeah it still needs lots of work. sorry if it messed up your system but, it shouldnt. My installer should of made: C:\Westwood\Renegade\RenRevolver

Then extracted the Data folder into that dir.

Then my File Copier pops up (Made in Visual Basic) And copies everything in your renegade folder (i.e) Game.exe

So if the Program didnt work, just copy everything in your renegade folder (Not data Folder) and should run.

That is a great picture you made there, though i have to say, thats renegades A.i., so thats not my fault

Plus i was never tallented in the first place, and i made this mod on my own. I will take any help anyones got. I dont know if you noticed but it has alot of interactive scenery. Suc has that tree you can shoot down to cross the canyon. This mod will have SinglePlayer Levels.
