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Subject: Command and Conquer inspired by 1984?  
Posted by [Brutus](#) on Thu, 14 Oct 2004 19:52:44 GMT  
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Quote:"He who controls the past, controls the future; and he who controls the present, controls the past."

Sounds familiar? One of Kane's favorite sayings, ripped directly from "1984"

BonHairSpeaking of Dune and C&C: isn't C&C inspired by Dune? Tiberium = melange? And the fact that Westwood made Dune games too...

Resource collection is a key element of most RTS games, and most RTS game have it in some form. In C&C it happened to be tiberium.

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