Subject: MP Elivators Posted by vloktboky on Sat, 05 Apr 2003 18:40:09 GMT View Forum Message <> Reply to Message

You know, I think it would be a really cool idea if someone could take just the elevator room (you know, the room you stand in in the elevator), and export it to a GMax file, fully texurized, and then release it. That way you can put that room in on your map, and put the teleport scripts in it. It would make it look like a real elevator, but it wouldn't actually be one, just a room. I would do it, but I don't think I could retexturize it really good.

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums