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Subject: scripts.dll 2.0 progress report

Posted by [Slash0x](#) on Mon, 11 Oct 2004 00:27:53 GMT

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Now only if you could develop a way to make it where you could allow people to join the server and the server sends it over through Renegade like a patch. That would be cool. (Not saying it's 100% possible, but just stating that it would be cool if you could. This could solve new map and model files between what the server wants and the client could have access to get it.)

Keep up the good work!

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