Subject: CnC Reborn : MMKII Texture Update Posted by icedog90 on Sat, 02 Oct 2004 23:51:11 GMT View Forum Message <> Reply to Message

It's not bump mapping. If you play games today and look at their bump mapping at an angle, they look like real bumps on the wall that make shadows, not simulated bumps. That doesn't even look good anyway.

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