
Subject: Nod weapons factory

Posted by [General Havoc](#) on Fri, 04 Apr 2003 19:04:38 GMT

[View Forum Message](#) <> [Reply to Message](#)

I can make a Nod building controller for a custom made Weapons Factory and also make helipads. If you were going to mod the original Weapons Factory then you would have to rename all of the mesh prefixes from mgwep to mnwep to allow the building to work with a controller. I take it the helipad would be for flying vehicles delivery. If you need any help let us know.

_General Havoc
