Subject: how to make an animated object kill you
Posted by Titan1x77 on Fri, 04 Apr 2003 09:55:09 GMT
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i tried to use the kill mode in commando but it wont apply it...it goes back to push.

It's an elevator thats constantly moving.....when i go underneath it it just stops there.

What should i do so when it lands on somebody it kills them?

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