Subject: C&C Marsh BETA Released
Posted by Vitaminous on Sat, 25 Sep 2004 19:37:02 GMT
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It worked for me too.

Style: it looks like Oasis which you made a while ago.
Bug: You can bug the Nod Obelisk in tunnels,
Bug: You can get on top of both Tiberium Silos.
Bug: Vis errors in the tunnels.