Subject: Wow amazing game check here Posted by C4miner on Fri, 04 Apr 2003 03:00:51 GMT

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Pfft... greedy :rolleyes: If they didn't charge monthly they would eventually start racking up debt... The fees will pay for servers with capacities of 3000+ simultaneous players, continual patches and updates with new features and bug fixes, security from cheaters and hackers, and a full-time dev team working on the game even after release. This needs to be paid for somehow, and monthly fees are the way to go.

Generally, pay-to-play games offer a much deeper experience than a "free" game would.