Subject: MCT Mesh

Posted by Sanada78 on Sat, 11 Sep 2004 20:50:21 GMT

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It seems it doesn't like me using a "R_" prefix on things. "MGCon_Ag_1_R" does work, it was just that my animation file wasn't done properly so I had to fix it.

Guess I'll have to rename all the presets again.

Thanks for the help again.