Subject: MCT Mesh
Posted by Slash0x on Fri, 10 Sep 2004 01:36:32 GMT
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When you create that part of the building, I believe it's at the very bottom or top of the settings tab stating "IsMCT", check that. Call the preset "MGCon..." I believe the preset name also has issues with the building suffixs (same with the w3d I believe as well). Now you should beable to use proxies. I got it to work this way or a way close to it before, but I cannot remember, I haven't touched those files in a long, long time.