Subject: Two scripting ideas...
Posted by npsmith82 on Fri, 03 Sep 2004 12:23:02 GMT
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icedog90I like this idea, because back when I had 56k this problem was VERY VERY annoying. Every once in a while in a pretty laggy server this will happen.Ahh someone who feels my pain.

Alternatively, you could just get a cash refund to the value of your character. Maybe not 100%, but a 50% refund or something.

Maybe also, deduct a small amount from the players' score in trade for their refund, for example 500 points to deter the exploiters.