Already looked it over, you weren't kidding about throwing it together. WTF is that crap?

It has no resemblance to Niagra Falls. The trees are barely growing out of the ground. The "central overpass" doesn't even look natural and has absolutely no support to it. You could make it concrete and it would look more believable... The bridges have no detail. The waterfall is poorly made, it's just a box with some extra sides that has bad texture mapping.

The guard towers are not matched to the terrain. The Airstrip is not matched to the terrain. On the subject of "natural" none of it looks natural. If you were going for the Renegade effect you could easily have used 10% of the 23,500 polygons to make it as undetailed as it already is. It's still inside of a canyon, there is no logical entrance or exit point. There is no reason why anyone would build a base there unless they were high on crack cocaine.

Overall it's very bland, boring, and has no appeal.