
Subject: The Beacon Pedestal.... Cheap Sh!t or good combaq strategy

Posted by [kadoosh](#) on Tue, 31 Aug 2004 02:47:22 GMT

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I see it both ways.

good = getting your arse kicked and someone ped beaconing

the thing i hate is when i've killed 1/2 of a base and my teammate runs in and ped beacons.

That's just shit and cowardly. Also the ped should be disabled till a set instance occurs. Eg: your team loses 2 buildings or game goes past the 15 min mark. who knows that's just my opinion and everyone has one of those.
