
Subject: Re: Ramjet

Posted by [Deactivated](#) on Fri, 27 Aug 2004 10:19:26 GMT

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visorneonHmm yeah thats a good concept, and you may well be right, Because the ramjet, apart from the scope, has nothing to do with sniper rifle, it does too much damage for a sniper rifle. Also has anyone else seen the Havoc and Ramjet models Westwood DID make for Renegade but changed in the last week or whatever before they realised it? maybe this is why, maybe they rushed it and messed up?

Also look at this: <http://www.planetcnc.com/renegade/gameinfo/weapons/>

I wonder why they gave all the weapons different names? I've never seen any reason

Oh and heres a picture of the ramjet i was on about:

http://www.cnc-source.com/gallery/details.php?image_id=909&s=6bd5ca5d2004a8d487839f72e8ddf317

And they changed the Sniper scope too it seems:

http://www.cnc-source.com/gallery/details.php?image_id=952&s=6bd5ca5d2004a8d487839f72e8ddf317

And the old havoc:

http://www.cnc-source.com/gallery/details.php?image_id=893&s=af00249b4f358ea6c088e78648681f91

Much in the game was changed when Dan Cermak joined as the Exec Producer.

Originally, there was no Ramjet. There was only the Sniper rifle, which was based on the M82 Special Application Scoped Rifle.

cough Plug: If you want the stuff that was in the game (and much more), maybe you should take a look at Commando.
