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Subject: a bug that isn't a bug... BHS please look before acting

Posted by [cokemaster](#) on Thu, 26 Aug 2004 03:38:08 GMT

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PermaGrin:

Yes, while they are more expensive than their GDI 'counterparts' but they do have other purposes.

For the Stealth Blackhead, you have the obvious stealth advantage which most people know from experience they are often used to plant nuclear beacons.

Laser Chaingunners on the other hand are excellent at killing tanks, aircraft and men. However, the time it takes to hit the target is comparable to the tracking... you are dealing with near-instant hits from both Stealth and Laser Chaingunner blackhands.

Nod do have a reasonable anti-air units and yes their Rocket Solder should also track. GDI doesn't really have anything to the level of Nod in anti-air (unless their rocket infantry missiles track). Admittedly the range is a bit different, but Gunner and the Rocket Solder Officer are still open to attack by other men.

It is also interesting to point out, that the Personal Ion cannon and the railgun are BOTH effective at downing aircraft.

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